

Derrah

A Nigerian Game



RULES

Set up: This is a 2 player game, and each player gets 12 pieces. Players take turns placing a piece on an empty square on the board until all 24 pieces are on. Any rows made in this stage of the game do not count.

Play: Take turns to move 1 piece into an adjacent empty square. You can move up, down, sideways but **not** diagonally.

Goal: To make 3 in a row with your pieces (these rows do not count if they are diagonal). Your pieces can never be in a row of 4 or more.

Capture: When a player gets 3 pieces in a row, that player can remove one piece belonging to the opponent which is not already in its own 3-in-a-row. Only one piece can be removed in a turn, even if the move produced more than one row. Once your pieces are in a row, they are locked into place for the rest of the game.

Win: The game is won when your opponent can no longer make a row of three.

